Campus Mana Workshop: Draft Lesson Plan

	MONDAY	TUESDAY	WEDNESDAY	т
	DAY 1	DAY 2	DAY 3	
10:30		Keynote: Designing thick and fast	GROUP 1 Keynote: Lettering & Signage examples	GROUP 2 Keynote: Lette
11:00	Intro, 30-min keynote and questions Mini-workshop: manual processes Make a personal "press pass" with photo to get used to working with hands and tools	Full-day challenge: Design as many hero props as possible in one morning1. Start by deciding your PLACE and TIME2. Use existing templates to start3. Make use of references collected on Day 1	GROUP 1 Mini-workshop: Alphabet from reference	GROUP 2 Mini-worksho
11:30			GROUP 1 Mini-workshop: Design a hotel / shop fascia using a front elevation drawing	GROUP 2 Mini-workshop using a front elevation of
12:00				
12:30				
13:00	LUNCH	LUNCH	LUNCH	
14:00	Keynote: Graphics that drive a narrative	Review: Share work done in the A.M., feedback	GROUP 1 Fabrication workshop (making the props designed on Day 2)	GROUP 2 Fabrication we designed on Day 2)
14:30	Reading: "Goodbye Hotel Memphis"	Continue full-day workshop 1 on 1 time with each student		
15:00	Mini-workshop: script breakdown Identifying "hero" props and identifying potential background graphics	Finalise Design for Days 3 and 4		
15:30				
16:00	Research: each group / pair will search for references a specific hero prop from the breakdown (guided)			Final review / questions
16:30				
17:00	Review of findings – selecting key references			
17:30				
18:00	Creation of overall moodboard from key refs	Review: Share work done in the P.M., feedback	Final review / questions / feedback	
18.30				

18:30

THURSDAY

DAY 4

ettering & Signage examples

hop: Alphabet from reference

shop: Design a hotel / shop fascia on drawing

LUNCH

workshop (making the props

ons / feedback